## Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims:**

1. (currently amended) A method of <u>automatically</u> generating code to be deployed in an application server, comprising the steps of:

receiving an archive file to be deployed, wherein the archive file <u>includes at</u>

<u>least one input class</u> is an Enterprise Java Bean archive file;

introspecting an input class included in the Enterprise Java Bean archive file to automatically generate information relating to the input class;

<u>automatically</u> generating a markup language description of the input class based on the generated information relating to the input class;

creating an event handler for <u>a</u> method <u>nodes</u> found in the markup language description;

registering the event handler;

parsing the markup language description and invoking the registered event handler; and

automatically generating output code using the invoked event handler.

- 2. (canceled)
- 3. (original) The method of claim 1, wherein the step of introspecting an input class included in the archive file comprises the steps of:

4. (currently amended) The method of claim 3, wherein the step of <u>automatically</u> generating a markup language description of the input class comprises the step of:

<u>automatically</u> generating an Extensible Markup Language description of the input class based on the <u>automatically</u> generated information relating to the input class.

5. (currently amended) The method of claim 4, wherein the step of creating an event handler comprises the step of:

creating a Simple Application Programming Interface for Extensible Markup Language event handler for a method node found in the markup language Extensible Markup Language description.

6. (currently amended) The method of claim 46, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description using a Simple Application Programming Interface for Extensible Markup Language parser and invoking the registered Simple Application Programming Interface for Extensible Markup Language event handler.

7. (original) The method of claim 1, wherein the step of creating an event handler

comprises the step of:

creating a plurality of event handlers for a method node found in the markup language description.

8. (original) The method of claim 7, wherein the step of registering the event handler comprises the step of:

registering each of the plurality of event handlers.

9. (original) The method of claim 8, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language description and invoking each of the plurality of registered event handlers.

10. (currently amended) The method of claim 9, wherein the step of automatically generating output code comprises the step of:

automatically generating output code using each of the plurality of invoked event handler in parallel.

- 11. (canceled)
- 12. (currently amended) The method of claim [[11]] <u>10</u>, wherein the step of introspecting an input class included in the archive file comprises the steps of:

13. (currently amended) The method of claim 12, wherein the step of <u>automatically</u> generating a markup language description of the input class comprises the step of:

<u>automatically</u> generating an Extensible Markup Language description of the input class based on the <u>automatically</u> generated information relating to the input class.

14. (currently amended) The method of claim 13, wherein the step of creating a plurality of event handlers comprises the step of:

creating a plurality of Simple Application Programming Interface for Extensible

Markup Language event handlers for a method node found in the markup language

Extensible Markup Language description.

15. (currently amended) The method of claim 50, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description using a Simple Application Programming Interface for Extensible Markup Language parser and invoking the plurality of registered Simple Application Programming Interface for Extensible Markup Language event handlers.

16. (currently amended) A system for automatically generating code to be deployed in

an application server comprising:

a processor operable to execute computer program instructions;

a memory operable to store computer program instructions executable by the processor; and

computer program instructions stored in the memory and executable to perform the steps of:

receiving an archive file to be deployed, wherein the archive file <u>includes at</u> least one input class is an Enterprise Java Bean archive file;

introspecting an input class included in the Enterprise Java Bean archive file to automatically generate information relating to the input class;

<u>automatically</u> generating a markup language description of the input class based on the generated information relating to the input class;

creating an event handler for a method node found in the markup language description;

registering the event handler;

parsing the markup language description and invoking the registered event handler; and

automatically generating output code using the invoked event handler.

## 17. (canceled)

18. (currently amended) The system of claim [[17]] 16, wherein the step of introspecting an input class included in the archive file comprises the steps of:

19. (currently amended) The system of claim 18, wherein the step of <u>automatically</u> generating a markup language description of the input class comprises the step of:

<u>automatically</u> generating an Extensible Markup Language description of the input class based on the <u>automatically</u> generated information relating to the input class.

20. (currently amended) The system of claim 19, wherein the step of creating an event handler comprises the step of:

creating a Simple Application Programming Interface for Extensible Markup

Language event handler for a method node found in the markup language Extensible

Markup Language description.

21. (currently amended) The system of claim 47, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description using a Simple Application Programming Interface for Extensible Markup Language parser and invoking the registered Simple Application Programming Interface for Extensible Markup Language event handler.

22. (currently amended) The system of claim 21, wherein the step of creating an event handler comprises the step of:

creating a plurality of event handlers for a method node found in the markup language Extensible Markup Language description.

23. (original) The system of claim 22, wherein the step of registering the event handler comprises the step of:

registering each of the plurality of event handlers.

24. (currently amended) The system of claim 23, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description and invoking each of the plurality of registered event handlers.

25. (currently amended) The system of claim 24, wherein the step of automatically generating output code comprises the step of:

automatically generating output code using each of the plurality of invoked event handler in parallel.

26. (canceled)

27. (currently amended) The system of claim [[26]] <u>25</u>, wherein the step of introspecting an input class included in the archive file comprises the steps of:

28. (currently amended) The system of claim 27, wherein the step of <u>automatically</u> generating a markup language description of the input class comprises the step of:

<u>automatically</u> generating an Extensible Markup Language description of the input class based on the <u>automatically</u> generated information relating to the input class.

29. (currently amended) The system of claim 28, wherein the step of creating a plurality of event handlers comprises the step of:

creating a plurality of Simple Application Programming Interface for Extensible

Markup Language event handlers for a method node found in the markup language

Extensible Markup Language description.

30. (currently amended) The system of claim 51, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description using a Simple Application Programming Interface for Extensible Markup Language parser and invoking the plurality of registered Simple Application Programming Interface for Extensible Markup Language event handlers.

31. (currently amended) A computer program product for generating code to be deployed in an application server comprising:

a computer readable storage medium; and
computer program instructions, recorded on the computer readable
storage medium, executable by a processor, for performing the steps of:
receiving an archive file to be deployed, wherein the archive file
includes at least one input class is an Enterprise Java Bean archive file;

introspecting an input class included in the Enterprise Java Bean archive file to automatically generate information relating to the input class;

automatically generating a markup language description of the input class based on the generated information relating to the input class;

creating an event handler for a method node found in the markup language description;

registering the event handler;

parsing the markup language description and invoking the registered event handler; and

automatically generating output code using the invoked event handler.

## 32. (canceled)

33. (currently amended) The computer program product of claim [[32]] 31, wherein the step of introspecting an input class included in the archive file comprises the steps of: extracting information identifying methods included in the input class; and

for each method, extracting information relating to parameters of the method.

34. (currently amended) The computer program product of claim 33, wherein the step of automatically generating a markup language description of the input class comprises the step of:

<u>automatically</u> generating an Extensible Markup Language description of the input class based on the <u>automatically</u> generated information relating to the input class.

35. (currently amended) The computer program product of claim 34, wherein the step of creating an event handler comprises the step of:

creating a Simple Application Programming Interface for Extensible Markup

Language event handler for a method node found in the markup language Extensible

Markup Language description.

36. (currently amended) The computer program product of claim 48, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description using a Simple Application Programming Interface for Extensible Markup Language parser and invoking the registered Simple Application Programming Interface for Extensible Markup Language event handler.

37. (previously presented) The computer program product of claim 31, wherein the step of creating an event handler comprises the step of:

creating a plurality of event handlers for a method node found in the markup language description.

38. (original) The computer program product of claim 37, wherein the step of registering the event handler comprises the step of:

registering each of the plurality of event handlers.

39. (original) The computer program product of claim 38, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language description and invoking each of the plurality of registered event handlers.

40. (currently amended) The computer program product of claim 39, wherein the step of automatically generating output code comprises the step of:

<u>automatically</u> generating output code using each of the plurality of invoked event handler in parallel.

- 41. (canceled)
- 42. (currently amended) The computer program product of claim [[41]] 40, wherein the

step of introspecting an input class included in the archive file comprises the steps of:
extracting information identifying methods included in the input class; and
for each method, extracting information relating to parameters of the method.

43. (currently amended) The computer program product of claim 42, wherein the step of automatically generating a markup language description of the input class comprises the step of:

automatically generating an Extensible Markup Language description of the input class based on the automatically generated information relating to the input class.

44. (currently amended) The computer program product of claim 43, wherein the step of creating a plurality of event handlers comprises the step of:

creating a plurality of Simple Application Programming Interface for Extensible

Markup Language event handlers for a method node found in the markup language

Extensible Markup Language description.

45. (currently amended) The computer program product of claim 49, wherein the step of parsing the markup language description and invoking the registered event handler comprises the step of:

parsing the markup language Extensible Markup Language description using a Simple Application Programming Interface for Extensible Markup Language parser and invoking the plurality of registered Simple Application Programming Interface for Extensible Markup Language event handlers.

46. (currently amended) The method of claim 5, wherein the step of registering the event handler comprises the step of:

registering the created Simple Application Programming Interface for Extensible

Markup Language event handler for a method node found in the markup language

Extensible Markup Language description.

47. (currently amended) The system of claim 20, wherein the step of registering the event handler comprises the step of:

registering the created Simple Application Programming Interface for Extensible

Markup Language event handler for a method node found in the markup language

Extensible Markup Language description.

48. (currently amended) The computer program product of claim 35, wherein the step of registering the event handler comprises the step of:

registering the created Simple Application Programming Interface for Extensible

Markup Language event handler for a method node found in the markup language

Extensible Markup Language description.

49. (currently amended) The computer program product of claim 44, wherein the step of registering each of the plurality of event handlers comprises the step of:

registering the plurality of created Simple Application Programming Interface for Extensible Markup Language event handlers for a method node found in the markup

language Extensible Markup Language description.

50. (currently amended) The method of claim 14, wherein the step of registering each of the plurality of event handlers comprises the step of:

registering the plurality of created Simple Application Programming Interface for Extensible Markup Language event handlers for a method node found in the markup language Extensible Markup Language description.

51. (currently amended) The system of claim 29, wherein the step of registering each of the plurality of event handlers comprises the step of:

registering the plurality of created Simple Application Programming Interface for Extensible Markup Language event handlers for a method node found in the markup language Extensible Markup Language description.